LOCATION
AND
LISTENING

a series of six short original audio works inspired by and created in response to locations on campus

Mentored by Annie Saunders, Granada Artist-in-Residence, and Jackie! Zhou, sound designer

Accessible Dec. 3 noon through Dec. 10 7 p.m.

UCDAVIS
CHAIR’S WELCOME

Throughout the pandemic, performance and the arts have been a lifeline for maintaining our cultural heritage during one of humanity’s most challenging periods. As the campus and the community see light at the tunnel’s end, it is time for us to explore new ways to engage and enlighten.

*Location and Listening* is a series of six short original audio works that were inspired by and created in response to locations on campus.

A cross-section of doctoral, graduate, and undergraduate students have created individual site-specific sound experiences in and around Shields Library, Mrak Hall, the Arboretum, Lake Spafford and other nearby sites. The projects reflect a variety of themes including connectivity, intersections, identity, ecosystems, perception, reclamation and remembrance.

For the project, the participants were mentored by Granada Artist-in-Residence Annie Saunders who has created award-winning multi-platform projects for major arts institutions including the Public Theater and The Los Angeles Philharmonic. Assisting in the project was Saunders’ frequent collaborator Jackie! Zhou, an Emmy Award-nominated sound designer.

The students in *Location and Listening* created these original works entirely from concept to execution, including dramaturgy, original writing, collaborative devising practice, field recording, sound engineering, sound design, composition and voice performance. The class and the creative production process have provided the structure in theory and practice for students to conceive and create original location-responsive audio experiences, incorporating techniques from site-specific performance practice, devising and collaborative creation, dramaturgical research and audio production as well as sound design.

We are deeply grateful to the entire company for their efforts in bringing this truly unique project to life. This production gratefully acknowledges the efforts of all the undergraduate students and staff members who have pulled together to assemble this production.

Thank you for supporting this performance. We look forward to seeing you in person at our events in fall 2022.

**Timothy Lenoir**
Chair, Department of Theatre and Dance and Department of Cinema and Digital Media
Location and Listening

Six short original audio works inspired by and created in response to campus locations

Mentored by Annie Saunders, Granada Artist-in-Residence
In collaboration with Jackie! Zhou, Sound Designer

Created by
LeeAnne Boot, Laurel Capps, Eddy Jackson
Kai Maurer-Mabanglo, Diego Martinez-Campos
Janey Pintar, Alexandra Walker

Website Designer: Patrick O’Reilly
Sound Coordinator: Megan Kimura

Creative Production Collaborator: Declan Hackett
Stage Manager: Jackelyn Amaya

Assistant Stage Manager: Qianshu (Mercy) Chen

To experience Location and Listening requires a mobile device and headphones.

The entire experience runs about 90 minutes.

Like us on Facebook! Search for UC Davis Theatre and Dance
Discover more about the productions, events and people from the UC Davis Department of Theatre and Dance.
A cross-section of doctoral, graduate and undergraduate students create individual site-specific sound experiences in and around Shields Library, Mrak Hall, the Arboretum, Lake Spafford and other nearby locales. The projects reflect a variety of themes including connectivity, synchronicity, recycling, reclamation and much more. The students in Location and Listening created these original works entirely from concept to execution, including dramaturgy, original writing, collaborative devising practice, field recording, sound engineering, sound design, composition and voice performance. The class and the creative production process have provided the structure in theory and practice for students to conceive and create original location-responsive audio experiences, incorporating techniques from site-specific performance practice, devising and collaborative creation, dramaturgical research and audio production as well as sound design.

To experience the pieces audience members will need their own headphones and mobile device (cell phone) with internet access. An online map will guide guests from one location to the next. The presentation is free and open to all: no reservations are required. These projects can be experienced at any time of day, in any order, and are walking distance from each other, allowing audience members to curate their own journey at their own pace.

Annie Saunders, Granada Artist-in-Residence

The Location and Listening Audio Works

Alegorías para Nueve Bancas | Allegories for Nine Benches
Created by Diego Martinez-Campos

A Concert by: The Lake
Created by LeeAnne Boot

Crossing the Z
Created by Kai Maurer-Mabanglo

Embrace Your Journey
Created by Janey Pintar

Journey
Created by Laurel Capps and Eddy Jackson

Perception
Created by Alexandra Walker
The Creators

LeeAnne Boot (A Concert by: The Lake) is a self-defined “sacred clown”, serving as an artistic conduit for joy and the necessity of laughter. This 26 year old enthusiastically communicates her visions through multiple channels, including her recent circus-activism performance troupe, Heavy Flow, her storytelling, and an ever evolving portfolio of explorations in mixed media. For more: https://www.sootsie.com/epk

Laurel Capps (Journey) is an undergraduate theatre and dance student at UC Davis. They are passionate about both performing on stage and working backstage, and have worked as a theatre technician at Yuba College, Sutter Street Theatre, and UC Davis. This is their first sound design project.

Eddy Jackson (Journey) is a graduate student of UC Davis worked for Disney’s The Lion King as resident dance supervisor for over 18 years. From Hamburg, Germany and Las Vegas, Nevada, Eddy has had the wonderous opportunity to travel and work in several different countries. He is also a certified massage therapist and budding photographer. Above all, I enjoy working with new talent and the entire creative process.

Kai Maurer-Mabanglo (Crossing the Z) is a Davis based multimedia artist completing their undergraduate degree in Design at the University of California Davis. They use video, sound, and 3D art to explore how humans and computers perceive and interpret the world around them.

Diego Martinez-Campos [he | his | him] (Alegorías para Nueve Bancas / Allegories for Nine Benches) is a Mexican artist whose practice conjoins various art-making disciplines. He explores pathways situated across borders of choreography, dance, theatre, music, drawing, writing, and painting. Diego’s research is oriented towards anti-colonial, multilingual, transdisciplinary embodiments, theories, methodologies, and pedagogies as means to generate different relations with existing fields of knowledge. He is a doctoral student in performance studies at UC Davis.

Janey Pintar (she/her/hers) (Embrace Your Journey) is an actor, director, and educator of the theatre arts with a background in movement. Some of her favorite acting experiences include It’s a Wonderful Life, Enron and Twelfth Night. One of her passions is working towards equitability in the theatre arts. She hopes you enjoy the show!

Alexandra Walker (Perception) is a third year transfer student here at UC Davis. I took this class in hopes it would be challenging, and to my delight it was! I have come to love this type of theatre and hope you do as well.
The Creative Team

Annie Saunders (Mentor and Granada Artist-in-Residence) has created award-winning multi-platform projects for major arts institutions including the Public Theater, The Los Angeles Philharmonic, the Broad Stage and Summerhall, as well as site-specific projects in disused spaces set for demolition and experiential campaigns for multinational brands. CURRENT, her soundwalk in Lower Manhattan, created with Jackie! Zhou/One Thousand Birds, Andrew Schneider, OpenEndedGroup and Octopus Theatricals, won the Best Immersive Creative Non-fiction Award and the Tribeca X Award in the Tribeca Festival in 2021. Her installation “The Home,” a headphone-based experience for one audience member at a time for Domestic Violence Awareness Month, won the D&AD Yellow Pencil (“Creative Excellence”) for Spatial Design and Installation Design and APA Ideas Awards in the UK for Best Experiential Project and Best Use of Technology for Good.

Jackie! Zhou’s (Sound Designer) recent work includes the documentary FaceTime, which premiered through POV Spark and NFB’s Otherly Lab. Her sound work received a Primetime Emmy nomination for Netflix’s Godless and has been nominated four times for a MPSE Golden Reel Award. Her work has been featured at Sundance Festival and WorldStarHipHop. Other sound design credits include Janelle Monáe’s Dirty Computer, HBO’s United Skates, and Wireless. Her live performance sound design has been heard at the Walt Disney Concert Hall, The Public Theater, Summerhall, and the World Trade Center’s Oculus.

Patrick O’Reilly (Website Designer) is delighted to be involved with this project. He serves as the master electrician for the Department of Theatre and Dance at UC Davis. For the past year and a half he has been working with his fellow staff members to bring the department’s virtual productions to the wider theatre community.

Megan Kimura (Sound Coordinator) is in her sixth year as theatre and dance’s facility supervisor and audio visual specialist. Prior to coming to UC Davis, Megan was the audio engineer at Delta College in Stockton. She has worked for ten years at California Musical Theatre’s Music Circus as their sound associate, where she managed the maneuvering of multiple microphones and other related equipment during each of the summer shows. Megan is the proud mommy of Mathew and Jessica, her two boisterous and energetic children.

Declan Hackett (Creative Production Collaborator) is a senior theatre and dance student here at UC Davis. This is technically his first on campus and has been lucky to be a creative production collaborator for this soundscape experience, and help the artists with their individual pieces. I hope you enjoy each and every one of them!
Jackelyn Amaya (Stage Manager) is a first generation student majoring in theatre and dance, including a minor in art. She has previously worked as an assistant stage manager for the production *Juliet and Romeo* at UC Davis. Her plans to get more involved in the theatre department and utilize her skills to bring diversity, inclusion and representation within the theatre community.

Qianshu Chen — Mercy (Assistant Stage Manager) is majoring in Theatre and Dance. It’s her fourth year of study aboard, she is interested in learning the history and productions of how theatre forms, and this is her first time working as a stage management assistant. Chen is looking forward to improving her skills and get involved with more creations and theatre works.

UC Davis Department of Theatre and Dance Staff

Production Manager
Susie Owens
Asst. Technical Director
Myke Kunkel
Facility Manager/Audio Specialist
Megan Kimura
Master Electrician
Patrick O’Reilly
Costume Shop Manager
Rebecca A. Valentino
Scene Technician
Catherine Kunkel

UC Davis Department of Theatre and Dance Faculty

Larry Bogad, Chair, Performance Studies (Sabbatical)
Mindy Cooper, Acting, Musical Theatre
David Grenke, Dance
Lynette Hunter, Performance Studies
Margaret Laurena Kemp, Acting
Maggie Morgan, Costume Design
Jon D. Rossini, Performance Studies

Lecturers
Stuart Carroll, Ballet
Mary Beth Cavanaugh, Movement
Pamila Z. Gray, Lighting
Michele Apriña Leavy, Acting
Annie Saunders, Granada Artist-in-Residence
Steven Schmidt, Instructor, Production Management
Ian Wallace, Visual Design

Arts Administration
Karen Ostergard, Chief Administrative Officer
Barbara Olivier, Undergraduate Program Coordinator
Melany Miners, Graduate Program Coordinator
Michael G. French, Arts Marketing Specialist
Auditions

Clouds from a Crumbling Giant

Jan. 3 at 6:30 p.m.

Information

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