

DESIGN MAJOR CHECKLIST

major requirements
for students declared **2017 - 2019**

PREPARATORY SUBJECT MATTER (32 UNITS)

CORE COURSES (16 units)

Complete all of the following:

- 1 Introduction to Design
- 14 Design Drawing (Or 21, Drafting & Perspective)
- 15 Form & Color
- 16 Graphic Design & Computer Technology

WRITING COURSES (4 units)

Complete one of the following:

- UWP11 Writing for Technology
- UWP12 Writing for Visual Rhetoric (Preferred)
- UWP18/48 Style in Essay
- UWP19/49 Research Papers

THEORY/HISTORY COURSE (4 units)

Complete one of the following:

- 40A Energy, Materials, Design
- 40B Ideologies of Design
- 40C Design for Aesthetics

LOWER DIVISION ELECTIVES (8 units)

Complete two of the following:

- 21 Drafting & Perspective (If not used for Core Course)
- 50 3-D Object Design
- 70 Intro to Textile Design Structures
- 77 Intro to Structural Design for Fashion
- ART12 Beginning Video
- 40A, 40B, or 40C If not counted above

DEPTH SUBJECT MATTER (40 UNITS)

UPPER DIVISION HISTORY COURSES (12 units) Complete three courses, one may be a non-design course

- | | | |
|----------------------------------------------------------------|------------------------------------------------------------|--------------------------------------------------------------------|
| <input type="checkbox"/> 127A Sustainable Design | <input type="checkbox"/> AHI168* Great Cities | <input type="checkbox"/> DRA150 American Theatre & Drama |
| <input type="checkbox"/> 128 BioDesign Theory & Practice | <input type="checkbox"/> AHI184* 20th Century Architecture | <input type="checkbox"/> DRA155 Representing Race in Perf. |
| <input type="checkbox"/> 138 Materials and Methods in Int. Des | <input type="checkbox"/> AHI187* Contemporary Architecture | <input type="checkbox"/> TCS150 Intro to Theories of Technoculture |
| <input type="checkbox"/> 142A World Textiles: E. Hemisphere | <input type="checkbox"/> AHI188A American Home | <input type="checkbox"/> TCS152 New Trends in Technoculture |
| <input type="checkbox"/> 142B World Textiles: W. Hemisphere | <input type="checkbox"/> AHI188B* Architecture of the US | <input type="checkbox"/> TCS153 Concepts of Innovative Soundtracks |
| <input type="checkbox"/> 143 History of Fashion | <input type="checkbox"/> AHI189 Photography in History | <input type="checkbox"/> TCS155 Intro to Documentary Studies |
| <input type="checkbox"/> 144 History of Interior Design | <input type="checkbox"/> DRA114 Theatre on Film | <input type="checkbox"/> TCS159 Media Subcultures |
| <input type="checkbox"/> 145 History of Visual Communication | <input type="checkbox"/> DRA116 Design on Screen | |
| <input type="checkbox"/> 149 Info Design: Principles | | |

* Is considered a design course when taught by a design faculty (Cogdell, Sadler)

UPPER DIVISION STUDIO COURSES (20 units) Complete five courses, one may be a non-design course

- | | | |
|---------------------------------------------------------------------|----------------------------------------------------------------------|----------------------------------------------------------------------|
| <input type="checkbox"/> 107 Adv. Structural Design for Fashion | <input type="checkbox"/> 150A Computer Assisted Drawing for Des. | <input type="checkbox"/> ART110A Intermediate Photo: B & W Analog |
| <input type="checkbox"/> 111 Coding for Designers | <input type="checkbox"/> 150B Computer Assisted Pres. for Int. Arch. | <input type="checkbox"/> ART110B Intermediate Photo: Digital Imaging |
| <input type="checkbox"/> 112 UI/UX Design: Principles and Practices | <input type="checkbox"/> 151 Type in Motion | <input type="checkbox"/> ART113 Interdisciplinary Art |
| <input type="checkbox"/> 113 Photography for Designers | <input type="checkbox"/> 155A Pattern, Form & Surface | <input type="checkbox"/> ART114A Intermediate Video: Animation |
| <input type="checkbox"/> 115 Letterforms & Typography | <input type="checkbox"/> 156 Graphitecture | <input type="checkbox"/> CHI172 Chicana/o Silk Screen |
| <input type="checkbox"/> 116 Visual Communication: Graphics | <input type="checkbox"/> 160 Textile Surface Des: Pattern & Resists | <input type="checkbox"/> DRA124A Theatrical Design: Scenery |
| <input type="checkbox"/> 117 Interactive Media I | <input type="checkbox"/> 161 Textile Surface Des: Screen & Digital | <input type="checkbox"/> DRA124B Theatrical Design: Scenery |
| <input type="checkbox"/> 126 Design Ethnography | <input type="checkbox"/> 165 Studio Practice in Industrial Design | <input type="checkbox"/> DRA124C Theatrical Design: Lighting |
| <input type="checkbox"/> 127B Studio Practice in Sustainable Design | <input type="checkbox"/> 166 Human Centered Design | <input type="checkbox"/> DRA124D Theatrical Design: Costume |
| <input type="checkbox"/> 131 Global Fashion and Product Design | <input type="checkbox"/> 167 Prototyping: From Objects to Systems | <input type="checkbox"/> DRA124E Costume Design for Film |
| <input type="checkbox"/> 132A Textile Design: Woven Structures | <input type="checkbox"/> 169 Advanced Textile Design | <input type="checkbox"/> DRA128 Principles of Theatre Sound |
| <input type="checkbox"/> 132B Loom-Constructed Textile Design | <input type="checkbox"/> 170 Experimental Fashion & Textile Des | <input type="checkbox"/> DRA130 Approaches to Theatrical Sound |
| <input type="checkbox"/> 134A Intro to Int. Design- Residential | <input type="checkbox"/> 171 Fashion Drawing | <input type="checkbox"/> DRA170 Media Theatre |
| <input type="checkbox"/> 134B Intro to Int. Des- Commercial & Tech | <input type="checkbox"/> 177 Computer-Aided Fashion Design | <input type="checkbox"/> TCS/CDM100 Experimental Digital Cinema I |
| <input type="checkbox"/> 135A Furniture Design & Detailing | <input type="checkbox"/> 178 Wearable Technology | <input type="checkbox"/> TCS/CDM 104 Documentary Production |
| <input type="checkbox"/> 135B Furniture Design & Prototyping | <input type="checkbox"/> 180A Advanced Int. Des: Institutional | <input type="checkbox"/> TCS/CDM130 3D Computer Graphics |
| <input type="checkbox"/> 136A Lighting Tech and Design | <input type="checkbox"/> 185 Exhibition Design | <input type="checkbox"/> TCS/CDM131 Character Animation |
| <input type="checkbox"/> 136B Des w/ Light- Industrial Design | <input type="checkbox"/> 186 Environmental Graphic Design | <input type="checkbox"/> TXC163 & 163L Textile Coloration |
| <input type="checkbox"/> 137A Daylighting and Interior Design | <input type="checkbox"/> 191 Workshops in Design | <input type="checkbox"/> LDA141 Community Des & Planning |
| <input type="checkbox"/> 137B Daylighting Design Studio | | |

Capstone Course Option These courses are the most advanced in the major and prerequisites are strictly enforced

- | | | |
|------------------------------------------------------|----------------------------------------------------------------|--------------------------------------------------------------|
| <input type="checkbox"/> 154 Message Campaign Design | <input type="checkbox"/> 159 Design for Understanding | <input type="checkbox"/> 180B Advanced Interior Architecture |
| <input type="checkbox"/> 157 Interactive Media II | <input type="checkbox"/> 179 Fashion Des: Signature Collection | <input type="checkbox"/> 187 Narrative Environments |

UPPER DIVISION ELECTIVES (8 units)

Complete two additional upper division classes from this checklist

- _____
- _____

72 units total for the design major

See additional university and college requirements in mydegree.ucdavis.edu

DESIGN MAJOR CHECKLIST

major requirements
for students declared **2014 - 2017**

PREPARATORY SUBJECT MATTER (28 UNITS)

CORE COURSES (16 units)

Complete all of the following:

- 1 Introduction to Design
- 14 Design Drawing (Or 21, Drafting & Perspective)
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WRITING COURSES (4 units)

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- 40A Energy, Materials, Design
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LOWER DIVISION ELECTIVES (4 units)

Complete one of the following:

- 21 Drafting & Perspective (if not used as a Core Course)
- 50 3-D Object Design
- 70 Intro to Textile Design Structures
- 77 Intro to Structural Design for Fashion
- ART9 Beginning Manual Photo

DEPTH SUBJECT MATTER (44 UNITS)

UPPER DIVISION HISTORY COURSES (12 units) Complete three courses, one may be a non-design course

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