

2021-22 Cinema & Digital Media Department Tentative Teaching Schedule - NOTE: this schedule subject to change (updated 5.5.2021)



Course Level	Fall 2021	Winter 2022	Spring 2022
<b>Lower Div.</b>	<p>CDM 001 Intro to Film Studies - Fallon                      CDM 002 Intro to Technocultural Studies - Lenoir                      CDM 020 (was CTS 020) Filmmaking Foundations- Wyman                      CDM 072 Introduction to Games - L. AZ</p>	<p>CDM 001 Intro to Film Studies - Fort                      CDM 041A History of Cinema from 1895-1945 - Smoodin                      CTS 012 (CDM 012) Intro to Media Computation - Neff                      CTS 040A (CDM 040A) Media History Guttenberg to Oppenheimer - TBD</p>	<p>CDM 001 Intro to Film Studies - Okpako                      CDM 003 Media Archaeology – Drew                      CDM 020 (was CTS 020) Filmmaking Foundations- Smith                      CDM 041B History of Cinema 1945-Present - diMontezemolo                      CTS 040B (CDM 040B) - Media History II 1945-Present – Boluk                       FMS/GER 045 – Vampires in Film - Harjes</p>
<b>Upper Div.</b>	<p>CDM 100 Experimental Digital Cinema I - Okpako                      CDM 107 Design on Screen - Kemp                      CDM 121 (REMOTE) Intro to Sonic Art - Ostergard                      CDM 122 (REMOTE) Intermediate Sonic Art Ostergard                      CDM 166 Topics in Film Genre - Smoodin                      CDM 173 Intro to Analog Game Design - AZ                      CDM 189 Special Topics in CDM - Okpako                       TCS 112 New Radio Features &amp; Documentary- Drew                      TCS 155 Intro to Documentary Studies - Drew</p>	<p>CDM 130 (was TCS 130) Fundamentals of 3D Computer Graphics - Lecturer                      CDM 176 Topic: Game Platforms - McCoy                      CDM 198-001 Screenwriting - Smith                       CTS 146A-Modern Iranian Cinema - Motlagh                      CTS 146B-Modern South Asia Cinema - Ranganath                      CTS 162 Surveillance Studies - Brunton                      CTS 172(CDM 172)Video Game &amp; Culture-LeMieux                      CTS 174 (CDM 107) Acting for Camera - Wyman                       FMS 127 (CDM 150) Film Theory – Fallon                       TCS 104 (CDM 104) Documentary Production - Wyman                      TCS 175(CDM 155) Small Scale Film Prod-A. Smith</p>	<p>CDM 101 Experimental Digital Cinema II – Okpako                      CDM 131 Character Animation - Neff                      CDM 135 (was TCS 110) Object Oriented Programming for Artists –LeMieux                      CDM 156 Epic TV - Fisher                      CDM 198-001 (to be CDM 174) Special Topics in Analog Game Design – AZ                      CDM 198-002 (to be CDM 171 Game Studies Seminar) - Boluk                      CDM 198-003 to be CDM 176 Advanced Digital Game Development) – LeMieux                      CDM 198-004 Post Production - A. Smith                       CTS 116 Design on Screen - Morgan                      CTS 150 (CDM 151) Media Theory - Lenoir                       TCS 160 Ghosts of the Machine - Brunton</p>
	<b>Summer Session I 2021</b> (6/21– 7/30/2021)	<b>Summer Session II 2021</b> (8/02- 9/10/21 )	

<b>Subject to change or cancellation</b>	CDM 156-Epic TV Topic: Dark Mirror CDM 167-Film Genres Topic: Superhero Cinema CDM 130 - Fundamentals of 3D Computer Graphics	CDM 020 - Filmmaking Foundations CDM 167-Film Genres Topic: Contemporary World Cinema and the Global Film Circuit- J. Fisher	For more information on Summer Sessions please visit <a href="http://summer-sessions.ucdavis.edu">summer-sessions.ucdavis.edu</a> <ul style="list-style-type: none"> <li>• Fees and Financial Aid</li> <li>• Special Sessions</li> </ul>
	<b>Summer Study Abroad 2021 ( 8 units TOTAL )</b>		
	TBD		For more information on Study Abroad courses please visit <a href="http://studyabroad.ucdavis.edu">studyabroad.ucdavis.edu</a>