**DESIGN MAJOR PROGRESS CHECKLIST**

Curriculum Year 20__-20__

The UC Davis Design Major engages exploration and the process of design to solve and inform social, economic and enviromental issues through research, teaching, advocacy, and service.

Follow I to II to make your way through the design program's courses. This sheet keeps track of your progress in the major so be sure to keep it! The classes outside of the major are listed to give you the option to broaden your design education.

### I. PREPATORY SUBJECT MATTER (28 UNITS)

<table>
<thead>
<tr>
<th>Course</th>
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<tbody>
<tr>
<td>1. Introduction to Design</td>
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<tr>
<td>14. Design Drawing or ART 2</td>
</tr>
<tr>
<td>15. Form &amp; Color</td>
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<tr>
<td>16. Graphic Design &amp; Computer Technology</td>
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</tbody>
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*Take 1 course from the following:*

- 21. Drafting & Perspective
- 31. Photography for Designers
- 37. Coding for Designers
- 50. 3-D Object Design
- 70. Intro to Textile Design Structures
- 77. Intro to Structural Design for Fashion

*Take 1 course from the following:*

- UWP 12. Writing for Visual Rhetoric
- UWP 11. Writing for Tech
- UWP 18. Style in Essay
- UWP 19. Research Papers

### II. DEPTH SUBJECT MATTER (44 UNITS)

**Take 2 beginning studio courses**
(at least 1 must be a Design course):

- 115. Letterforms & Typography
- 117. Interactive Media I
- 127B. Studio Practice in Sustainable Design
- 150A. CAD for Designers (Vector works)
- DRA 128. Principles of Theatre Sound

**Other beginning studio options**

- ART 110A. Inter. Photo B&W Analog
- ART 110B. Inter. Photo: Special Topics
- TCS 100. Experimental Digital Cinema I

**Take 3 upper division history courses**
(at least 2 must be Design courses):

- 127A. Sustainable Design
- 143. History of Fashion
- 144. History of Interior Design
- 145. History of Visual Comm
- 149. Info Design: Principles

**Other upper division history options**

- *AHI 187. Contemporary Architecture*
- *AHI 188B. Architecture of the US*

*If taught by a DES faculty, can count as a DES course*

Choose 6 courses from the options below (1 may be a non-DES course):

**LIST A**

- 116. Graphic Design Studio
- 134A. Residential
- 134B. Commercial & Technical Spaces
- 135A. Furniture Design/Detailing
- 135B. Furniture Design/Prototype
- 136A. Lighting Technology & Int. Design
- 136B. Designing with Light
- 137A. Principles of Daylighting
- 137B. Daylighting Design Studio
- 150B. CAD Presentations for Int. Arch
- 151. Type in Motion
- 155A. Pattern, Form, & Surface
- 160. Patterns & Resist
- 161. Screen & Digital Printing
- 170. Experimental Fashion Design
- 171. Fashion Drawing
- 177. Computer-Aided Fashion Design
- 180A. Institutional Spaces
- 185. Exhibition Design
- 186. Environmental Graphic Design
- 191 (A-D). Workshops in Design
- CHI 172. Chicano/a Silk Screen
- DRA 124A. Theatrical Design: Scenery
- DRA 124B. Theatrical Design: Scenery
- DRA 124C. Theatrical Design: Lighting
- DRA 124D. Theatrical Design: Costume
- DRA 124E. Costume Design for Film
- DRA 130. Theatrical Des: Prac & Theory
- DRA 170. Media Theatre
- TCS 104. Documentary Production
- TCS 130. 3D Computer Graphics
- TCS 131. Character Animation
- TXC 163. & 163L. Textile Coloration

**LIST B (CAPSTONE)**

- 154. Message Campaign Design
- 157. Interactive Media II
- 159. Design for Understanding
- 179. Signature Collection
- 180B. Advanced Interior Architecture
- 187. Narrative Environments

Appointments available online
Go to: Appointments.ucdavis.edu
Click on: Arts Group Advising Center
Check in: Art 101